This programme draws together teaching from a wide range of disciplines, investigating the application of computational technologies to the arts, humanities and cultural heritage. We study the impact of these techniques on cultural heritage, museums, libraries, archives and digital culture while developing skills that employers and students tell us are needed.

**Degree summary**

Our students develop an advanced understanding of digital resources, techniques and computational methods relevant to research and practice in the humanities and cultural heritage sectors; these include programming, XML, databases, internet technologies, image capture and digitisation. They receive both practical and theoretical training to develop a unique and critical skill set suitable for many types of employment or advanced study.

This MA/MSc is a truly interdisciplinary programme, and students can capitalise on UCL’s world-leading strengths in information studies, computer science, the arts and humanities, and social and historical studies.

Students benefit from research teaching delivered by leading scholars and the excellent range of facilities available, including the UCL Library Special Collections, UCL Museums & Collections, and the UCLDH Digitisation Suite. Teaching by academic staff is supplemented by guest lecturers drawn from experienced practitioners and expert industry professionals.

Students take advantage of our collaboration with many internationally important cultural heritage institutions including the British Museum and the British Library. Students undertake a work placement, where they have the opportunity to make professional contacts and gain invaluable experience, putting what they have learnt into practice. Past placement hosts have included the British Museum, National Theatre, British Library, Marx Memorial Library, Islington Museum, Ubiquity Press, UCL Communications, and UCL Art Museum.

The programme is delivered through a combination of lectures, demonstrations, seminars and practical sessions, and will include a work placement in a relevant organisation. Assessment is through a mixture of essays, practical projects, programming exercises, written technical examinations, and group work projects, depending on the options chosen.

Students undertake a work placement. Past placement hosts have included the British Museum, National Theatre, British Library, Marx Memorial Library, Islington Museum, Ubiquity Press, UCL Communications, and UCL Art Museum.

**Degree structure**

Mode: Full-time: 1 year; Part-time: 2 years; Flexible: up to 5 years

Location: London, Bloomsbury

Students undertake modules to the value of 180 credits. The programme consists of five core modules (15 credits each), three optional modules (15 credits each), a research dissertation (60 credits) and a work placement.

A Postgraduate Diploma, five core modules (75 credits), three optional modules (45 credits), nine months full-time or flexible study up to 5 years is offered.

A Postgraduate Certificate, four from any of the available modules (60 credits), full-time fifteen weeks or flexible study up to two years is offered.

**CORE MODULES**

- Digital Resources in the Humanities
- Internet Technologies
- Introduction to Programming and Scripting
- Server Programming and Structured Data
- XML

**OPTIONAL MODULES**

Students choose three optional modules from a list which may include the following:

- Advanced Topics in the Digital Humanities
- Affective Interaction
- Computer Music
- Design Practice
- Electronic Publishing
- Fundamentals of Information Science
- Geographical Information Systems
- Historical Bibliography
- Interaction Design
- Introduction to Digital Curation
- Introduction to Digitisation
- Knowledge Representation and Semantic Technologies
- Legal and Social Aspects of Electronic Publishing
- Manuscript Studies

**DISSERTATION/REPORT**

All MA/MSc students undertake an independent research project in the form of a 12,000-word dissertation.
Your career

The cultural heritage sector is increasingly aware of the need to provide and manage digital material and projects with institutions and museums investing heavily in online content. Our graduates develop a unique skill set and are well placed for project management, further research, or a career in e-commerce and the fast growing digital field. Our alumni have found employment in the British Museum, Oxford University, Knowledge 4 All Foundation; in roles as diverse as web editor, chief operating officer, and senior digital marketing executive. Several have also progressed to fully-funded research degrees; others have further developed their technical skills and have been recruited as programmers and developers for both academic and commercial projects.

Employability

The MA/MSc in Digital Humanities is a unique and groundbreaking programme that gives students the skills that they and employers tell us are needed. In this truly interdisciplinary programme, with optional modules offered across UCL, our students receive an exceptional blend of practical and theoretical skills that are in great demand. The work placement gives our students the opportunity to put theory into practice and gain invaluable experience of the workplace in this fast-moving environment. As well as the practical and technical skills of programming and other digital tools, they are equipped with a critical and analytical mindset and are well positioned to go on to pursue careers that focus on collaborative, innovative and creative thinking.
Entry requirements

A minimum of an upper second-class Bachelor’s degree in a relevant humanities or computing discipline from a UK university, or an overseas qualification of an equivalent standard.

English language proficiency level

If your education has not been conducted in the English language, you will be expected to demonstrate evidence of an adequate level of English proficiency.

The level of English language proficiency for this programme is: Good.

Information about the evidence required, acceptable qualifications and test providers is provided at: www.ucl.ac.uk/graduate/english-requirements

Your application

Students are advised to apply as early as possible due to competition for places. Those applying for scholarship funding (particularly overseas applicants) should take note of application deadlines.

When we assess your application we would like to learn:

- why you want to study Digital Humanities at graduate level
- what you can bring to this programme
- what particularly attracts you to this programme
- how your academic or professional background meets the demands of this programme
- what are your plans academically or professionally after this degree?

Together with essential academic requirements, the personal statement is your opportunity to illustrate your suitability for the programme.

FEES AND FUNDING 2017/18 ENTRY

- UK: £9,290 (FT)
- EU: £9,290 (FT)
- Overseas: £20,005 (FT)

The tuition fees shown are for the year indicated above. Fees for subsequent years may increase or otherwise vary. Further information on fee status, fee increases and the fee schedule can be viewed on the UCL Current Students website.

Fees for flexible, modular study are charged pro-rata to the appropriate full-time Master’s fee taken in an academic session.

Full details of funding opportunities can be found on the UCL Scholarships website: www.ucl.ac.uk/scholarships

APPLICATION DEADLINE

All applicants: 28 July 2017

Details on how to apply are available on the website at: www.ucl.ac.uk/graduate/apply

CONTACT

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Telephone: +44 (0)20 7679 7204

EU referendum

For up-to-date information relating to specific key questions following the UK’s decision to leave the EU, please refer to www.ucl.ac.uk/eu-referendum

This information is for guidance only. It should not be construed as advice nor relied upon and does not form part of any contract. For more information on UCL's degree programmes please see the UCL Graduate Prospectus at www.ucl.ac.uk/graduate